

TP Profit App In Development - We are looking for more testers to test it out as it progresses (anyone can apply for it). Could also use ideas for the domain name as it will be hosted on a different domain (same server) and still under the TNO banner. Details about marketing and access are still up in the air.

<http://tinyurl.com/TNOTP>

<http://tinyurl.com/TNOTP2>

New Officers - TNO still has a few leadership roles to fill. Commanders for WvW and PvE World Events in particular. We're also looking for a new officer (leader) to oversee the second guild with the launch. Looking for someone with ambition and potentially as crazy as me. All are welcome to apply and will be evaluated before a decision is made.

<http://gw2tno.com/officerapply.php>

The Nameless App - Will be taking a couple months to institute a redesign on our mobile android application using the suggestions/requests i've gotten from members from their reviews. This redesign will occur in a month or so after our TP Profit app hits early Alpha on the new domain.

<https://play.google.com/store/apps/details?id=main.live.tnoapp>

Guild Arena - Just to clarify as there has been some confusion, the [TNO] Thunderdome server is a progression server. [TNO] Whack-A-Vlak arena is for dueling. If you have arena tokens, please use them on the [TNO] Whack-A-Vlak arena as it needs some stocking up.

PvP Nights - So guild mm suggested pvp nights for TNO. The set up would be 5v5 (up to 10v10) teams that go at it for progression arena. When teams are full we just rotate players in and out or set up a third team. Also it doesn't have to be guild teams against each other. We could also set up a team that does some unranked matches and rotates players in and out and if possible get a 2nd group going. We could also do pvp training on these nights. If there is enough interest drawn, we'd like to start scheduling these events with the first 3 nights being on: Sat, Jan 3 - Tues, Jan 6 - Sat, Jan 10.

~Contact guild mm